

**JUDGES DETAILS PER SKATER
SOLISCI - KLASA BRAZOWA U9 FREE SKATING**

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)						Total Deductions			
1	Max KRYSIAK-DARKAZANLI	LDZ	2	19.55	9.83	9.72						0.00			
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1A		1.10	-0.11	-1	-1	-1	-1							0.99
2	CoSpBV		1.13	0.00	0	0	0	0							1.13
3	1F+1Lo		1.00	-0.01	0	0	-1	0							0.99
4	1A		1.10	-0.06	-1	0	0	-1							1.04
5	1Lze+1Lo	e	0.98	-0.14	-3	-2	-3	-3							0.84
6	ChSq1		3.00	0.13	0	0	1	0							3.13
7	2S<	<	1.04	-0.37	-3	-4	-3	-4							0.67
8	SSpB		1.10	-0.06	-1	0	0	-1							1.04
			10.45												9.83
Program Components			Factor												
Composition			1.67	2.25	2.25	1.75	1.50							1.94	
Presentation			1.67	2.50	2.00	1.50	1.75							1.94	
Skating Skills			1.67	2.25	2.25	1.75	1.50							1.94	
Judges Total Program Component Score (factored)															9.72
Deductions:														0.00	

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)						Total Deductions			
2	Oliwier GASIOR	LDZ	1	16.66	9.72	7.94						-1.00			
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1A		1.10	-0.11	-1	-1	-1	-1							0.99
2	1Lz		0.60	0.00	0	0	0	0							0.60
3	CoSpBV		1.13	-0.03	-1	0	0	0							1.10
4	1F+1Lo		1.00	0.00	0	0	0	0							1.00
5	ChSq1		3.00	0.00	0	0	0	0							3.00
6	1A		1.10	0.00	0	0	0	0							1.10
7	SSpB		1.10	-0.11	-1	-1	-1	-1							0.99
8	1F+1Lo		1.00	-0.06	-1	-1	-2	-1							0.94
			10.03												9.72
Program Components			Factor												
Composition			1.67	1.50	2.00	1.25	1.25							1.50	
Presentation			1.67	1.50	2.25	1.25	1.00							1.50	
Skating Skills			1.67	2.00	2.00	1.25	1.75							1.75	
Judges Total Program Component Score (factored)															7.94
Deductions:				Time violation	-1.00										-1.00

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
e	Wrong edge	<	Under-rotated jump				