

PUCHAR ZIEMI OSWIECIMSKIEJ 2023 - GRUPY DODATKOWE
JUDGES DETAILS PER SKATER
SOLISTKI - KLASA BRAZOWA U18 FREE SKATING

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)						Total Deductions			
1	Klara MROCZKOWSKA	KTW	2	17.76	8.24	10.02						-0.50			
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1A		1.10	0.00	0	0	0								1.10
2	2Sq	F	1.30	-0.65	-5	-5	-5								0.65
3	1Lze+1Lo	e	0.98	-0.13	-3	-3	-2								0.85
4	1A		1.10	-0.29	-3	-2	-3								0.81
5	CSp		0.00	0.00	-	-	-								0.00
6	ChSq1		3.00	-0.17	0	-1	0								2.83
7	1Lz!+1Lo	!	1.10	-0.10	-2	-2	-1								1.00
8	USpB		1.00	0.00	0	0	0								1.00
			9.58												8.24
Program Components			Factor												
Composition			1.67	1.75	2.00	2.25						2.00			
Presentation			1.67	1.75	2.00	2.50						2.08			
Skating Skills			1.67	1.75	2.00	2.00						1.92			
Judges Total Program Component Score (factored)														10.02	
Deductions:			Falls	-0.50 (1)							-0.50				

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)						Total Deductions			
2	Anna PIASNIK	KTW	1	12.71	5.42	7.79						-0.50			
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1A<<	<<	0.00	0.00	-	-	-								0.00
2	1Lze+1Lo	e	0.98	-0.15	-5	-3	-1								0.83
3	1A<<	<<	0.00	0.00	-	-	-								0.00
4	SSp1		1.30	0.00	0	0	0								1.30
5	1Lze+1Lo<	<	0.88	-0.24	-5	-5	-5								0.64
6	ChSq1		3.00	-0.83	-3	-1	-1								2.17
7	1F		0.50	-0.02	0	-1	0								0.48
8	CoSp		0.00	0.00	-	-	-								0.00
			6.66												5.42
Program Components			Factor												
Composition			1.67	1.50	1.50	1.75						1.58			
Presentation			1.67	1.50	1.50	1.50						1.50			
Skating Skills			1.67	1.50	1.50	1.75						1.58			
Judges Total Program Component Score (factored)														7.79	
Deductions:			Falls	-0.50 (1)							-0.50				

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
e	Wrong edge	<	Under-rotated jump	<<	Downgraded jump	!	Not clear edge
F	Fall	q	Jump landed on the quarter				